

FIG.1

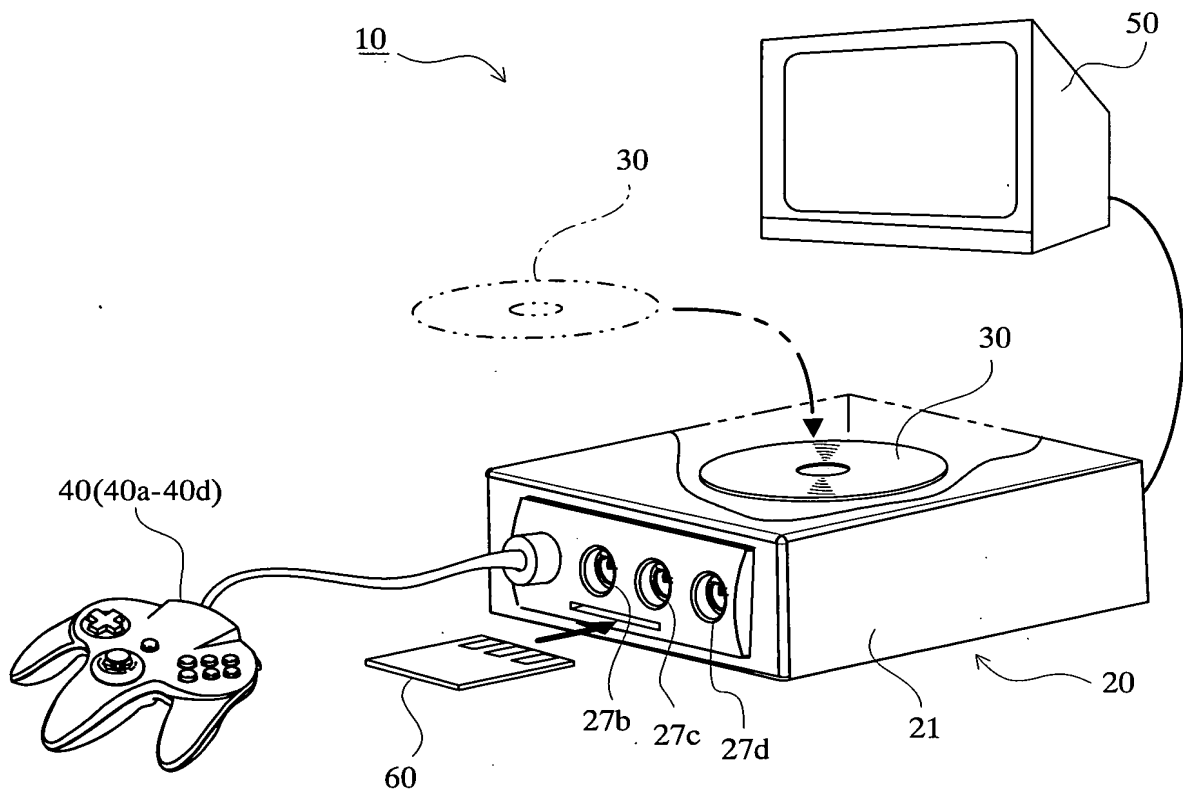
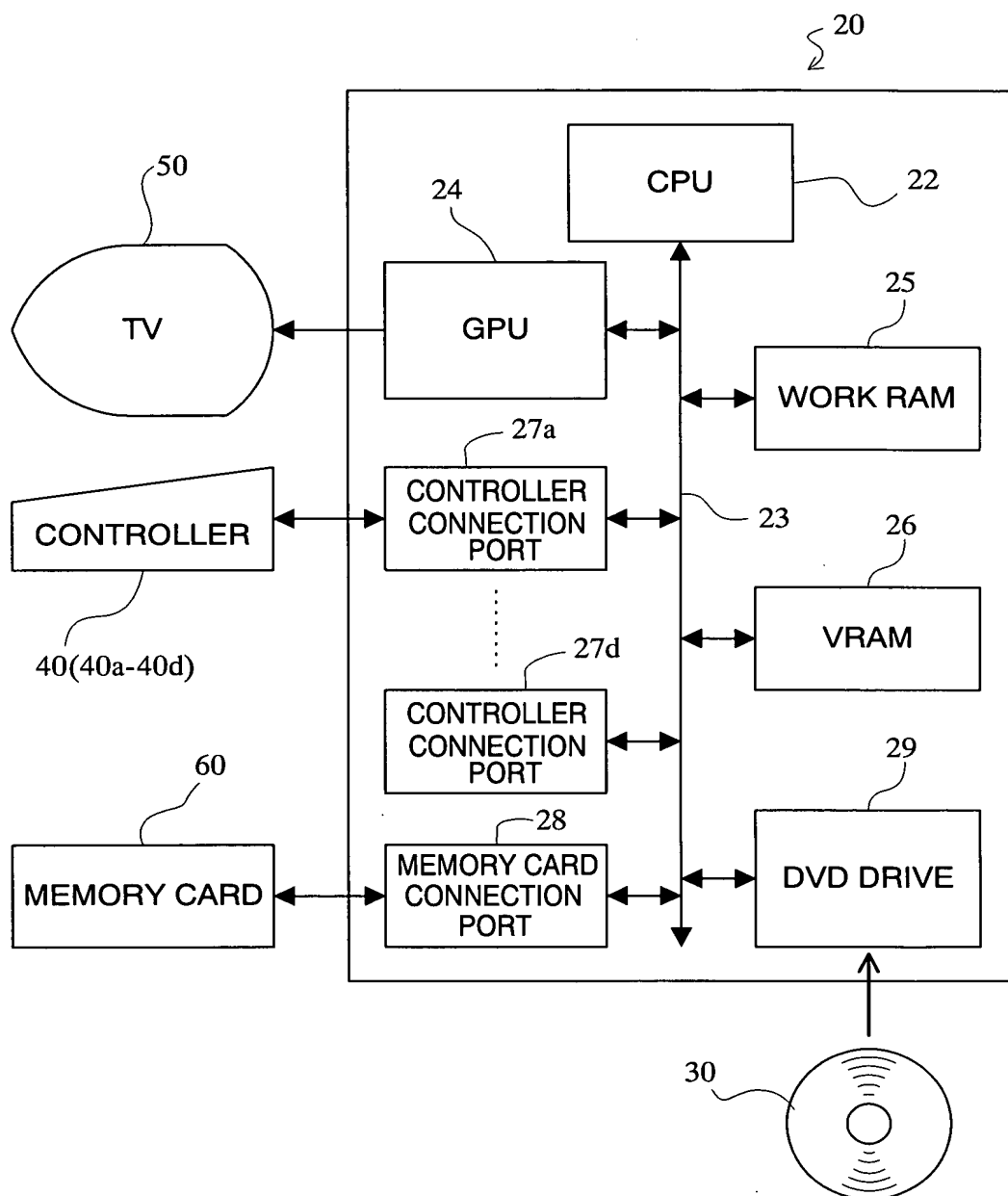
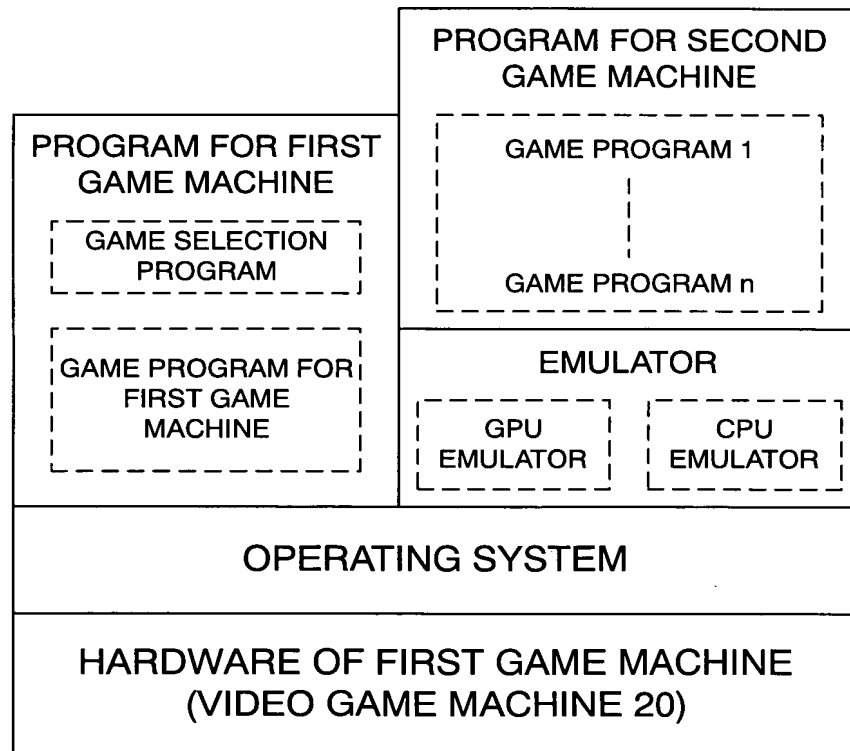


FIG.2



APPROVED	DATE
BY	CLASS, SUBJECT, SS
DRAFTSMAN	

FIG.3



09774660 " 020101



FIG.4

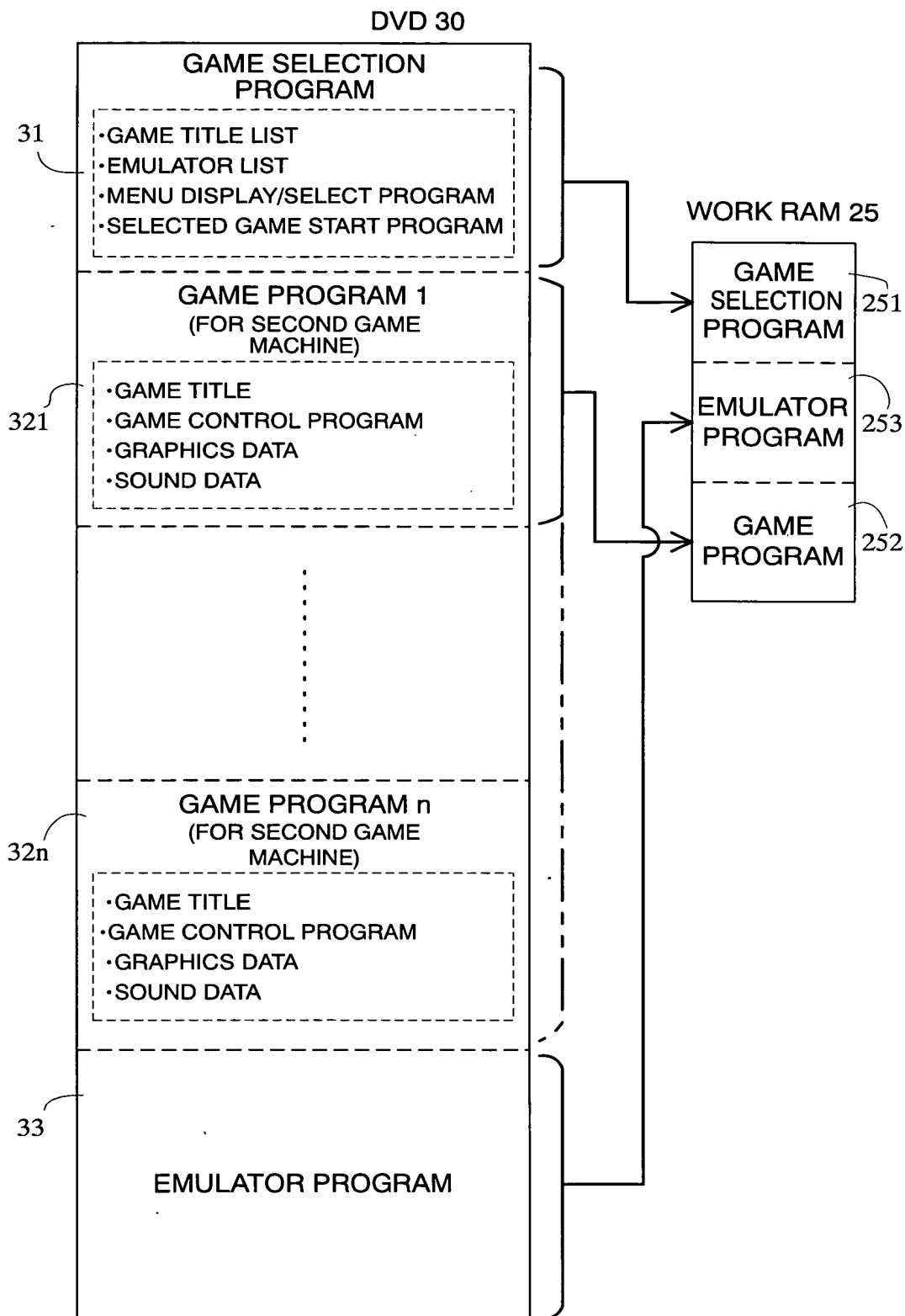


FIG. 4

FIG. 5A

FIG. 5A

GAME PROGRAMS 1 - n  
(FOR SECOND GAME  
MACHINE)

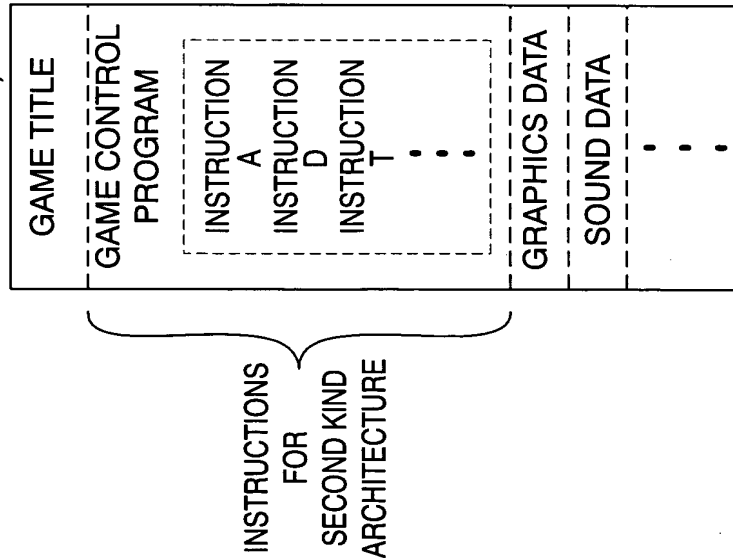


FIG. 5B

EMULATOR PROGRAMS  
(X,Y,Z)

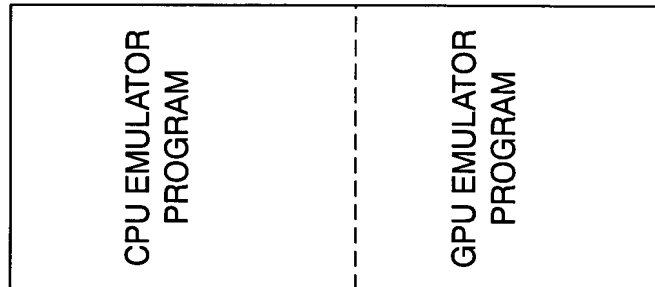


FIG. 5C

GAME PROGRAM m  
(FOR FIRST GAME  
MACHINE)

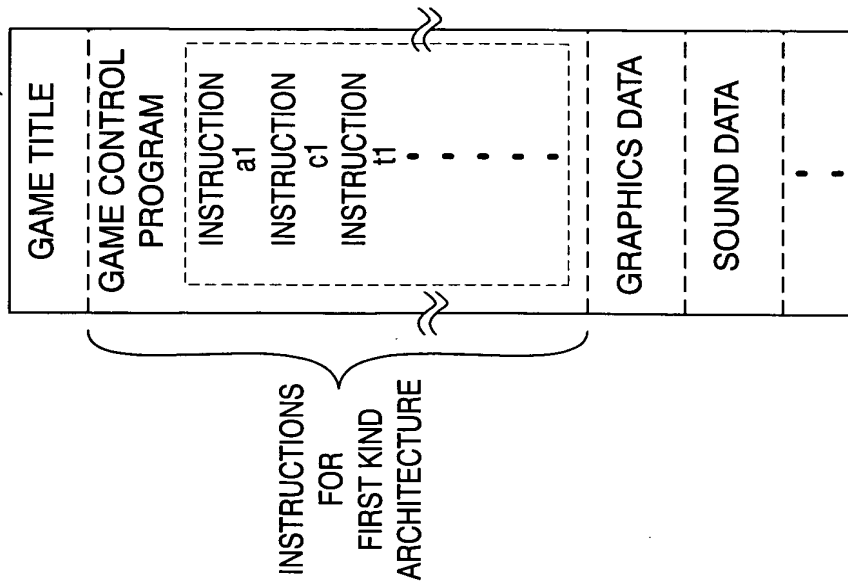
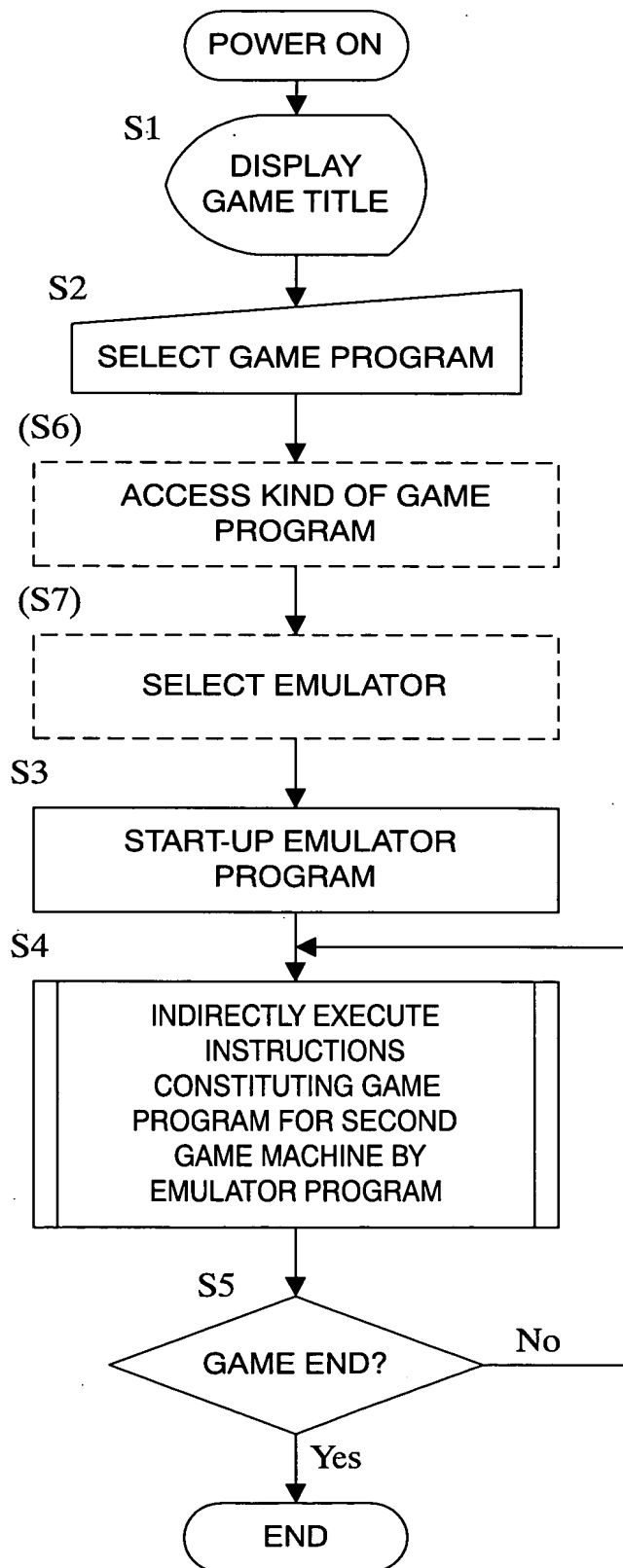


FIG.6

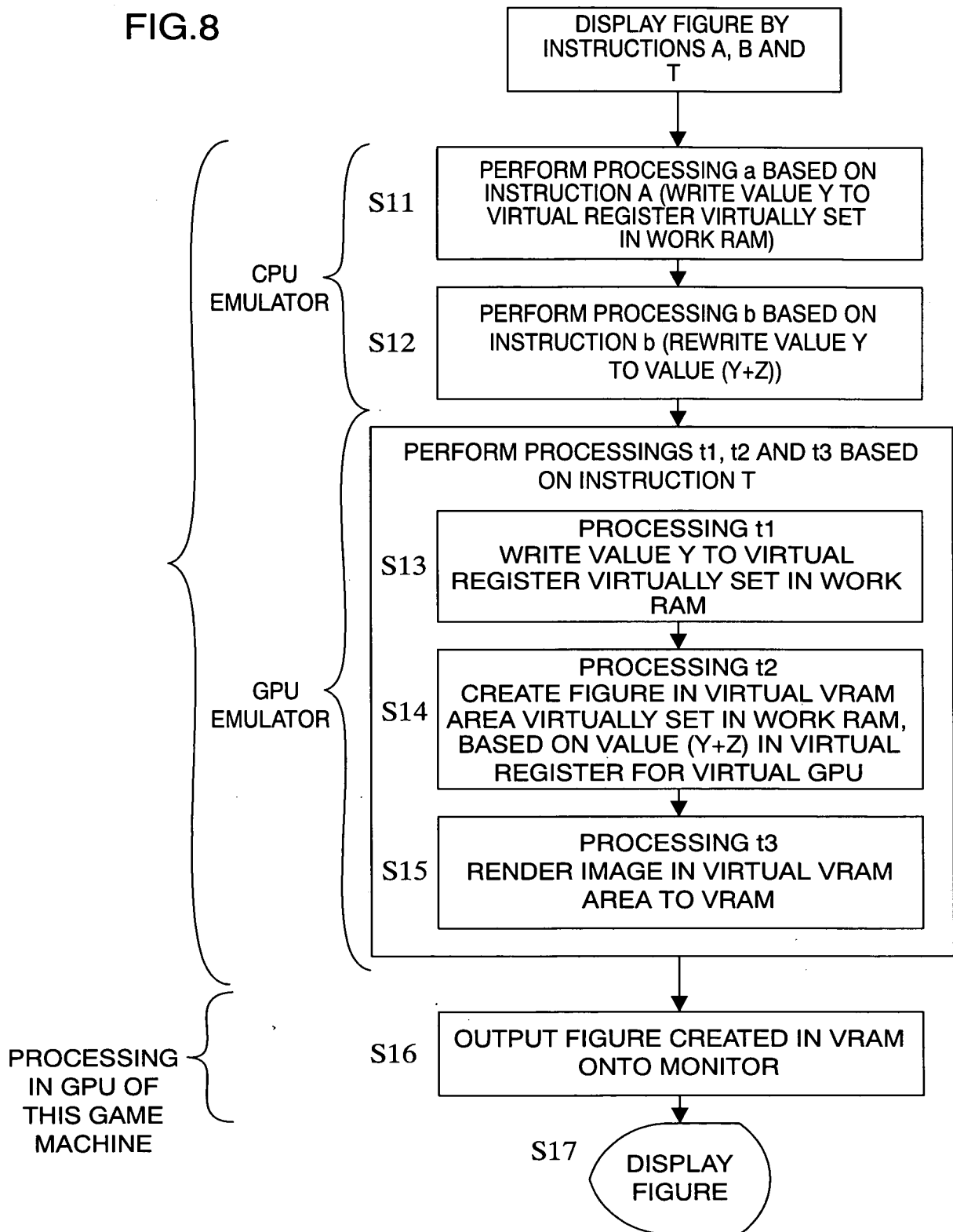
EMULATOR PROGRAM		
INSTRUCTIONS CONSTITUTING GAME PROGRAM FOR SECOND GAME MACHINE (INSTRUCTIONS OF SECOND KIND ARCHITECTURE)	CPU EMULATOR (INSTRUCTIONS OF FIRST KIND ARCHITECTURE)	GPU EMULATOR (INSTRUCTION OF FIRST KIND ARCHITECTURE)
INSTRUCTION A	PROCESSING <sub>a</sub> (INSTRUCTIONS a1,a2,a3)	—
INSTRUCTION B	PROCESSING <sub>b</sub> (INSTRUCTION b1)	—
· · ·	· · ·	· · ·
INSTRUCTION J	PROCESSING <sub>j</sub> (INSTRUCTIONS j1,j2)	—
INSTRUCTION K + INSTRUCTION L	PROCESSING <sub>k1</sub> (INSTRUCTION k1)	—
· · ·	· · ·	· · ·
INSTRUCTION T (EXCLUSIVE INSTRUCTION FOR GPU)	—	PROCESSING t1 (PROCESSING t2 {PROCESSING t3 (INSTRUCTIONS t11,t12, ...)
INSTRUCTION U (EXCLUSIVE INSTRUCTION FOR GPU)	—	PROCESSING u (INSTRUCTIONS u1,u2,u3)
· ·	· ·	· ·

FIG.7



T07020-0994/60

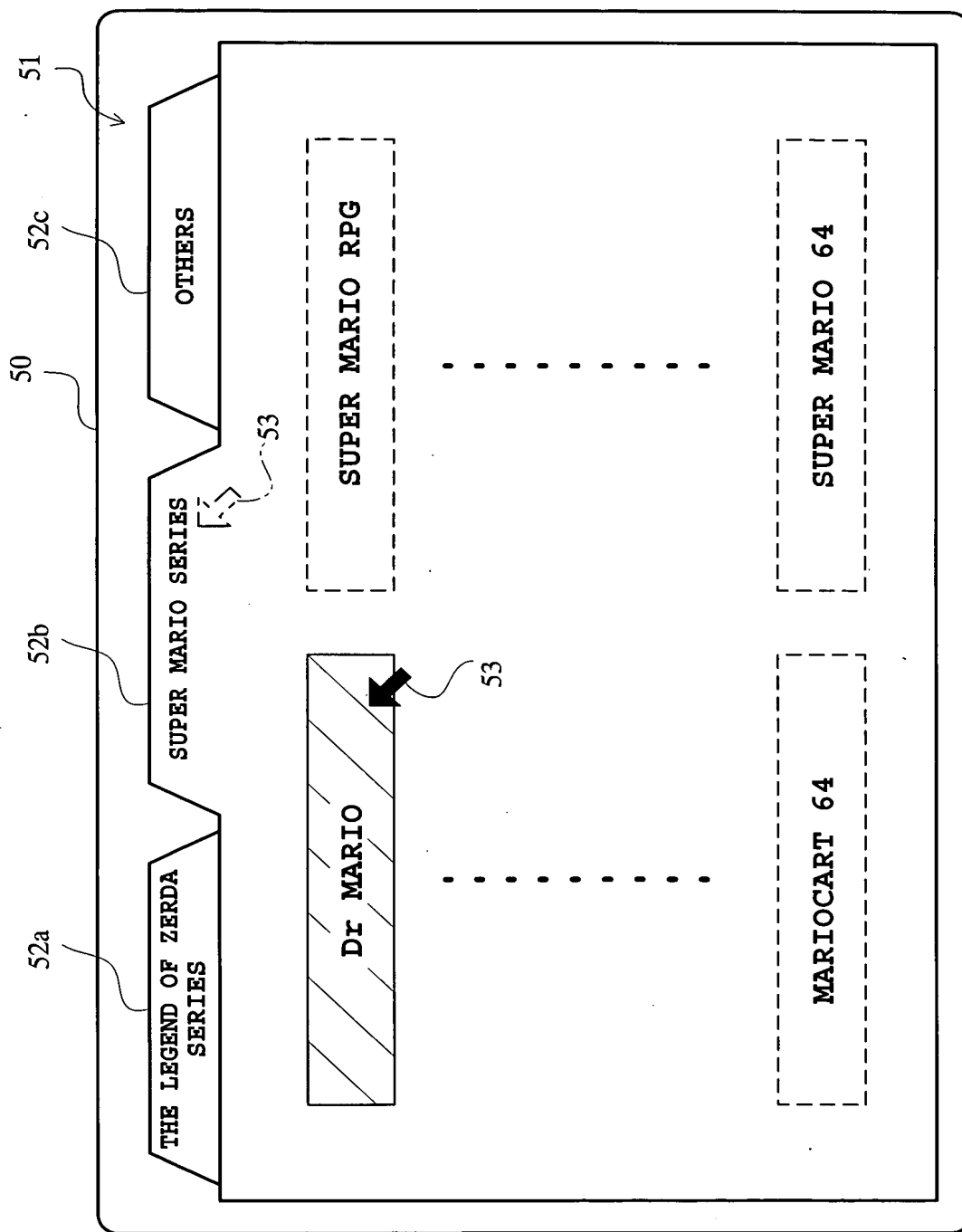
FIG.8





FOI b2 b7C b7D

FIG. 9



100-800-11-SS

FIG.10

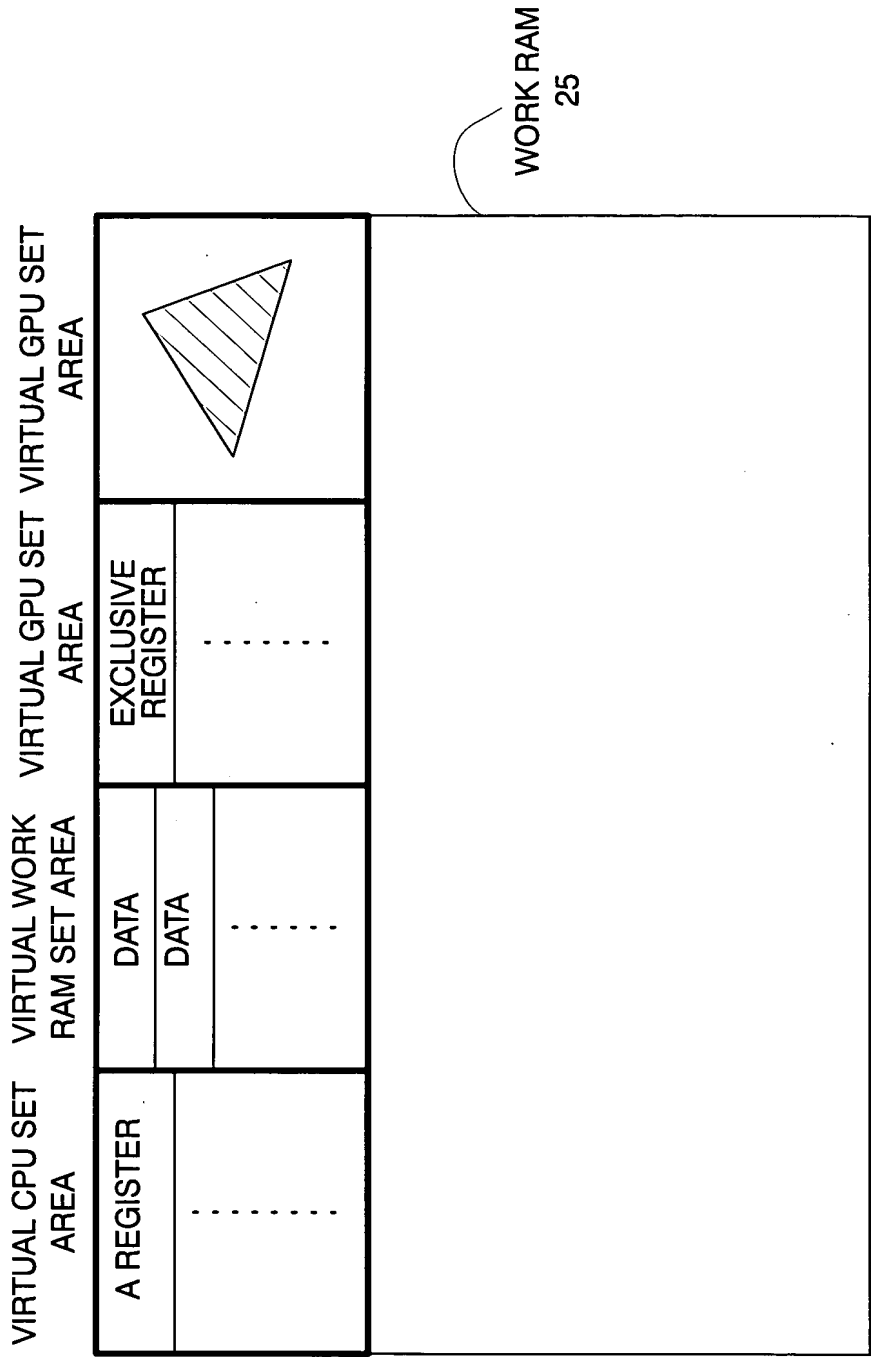
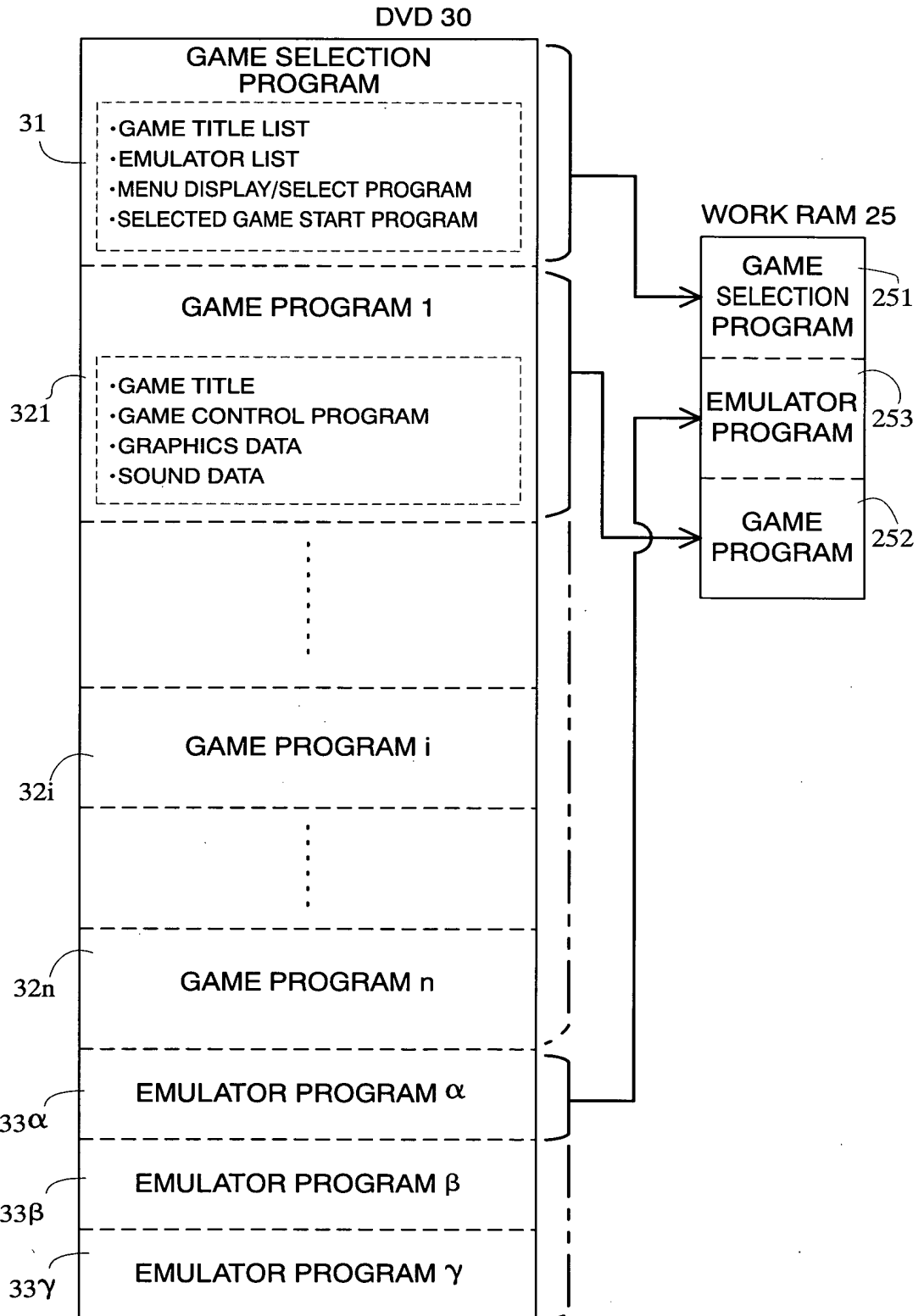


FIG.11



09774660.020101

FOI020" 09942460

FIG.12A

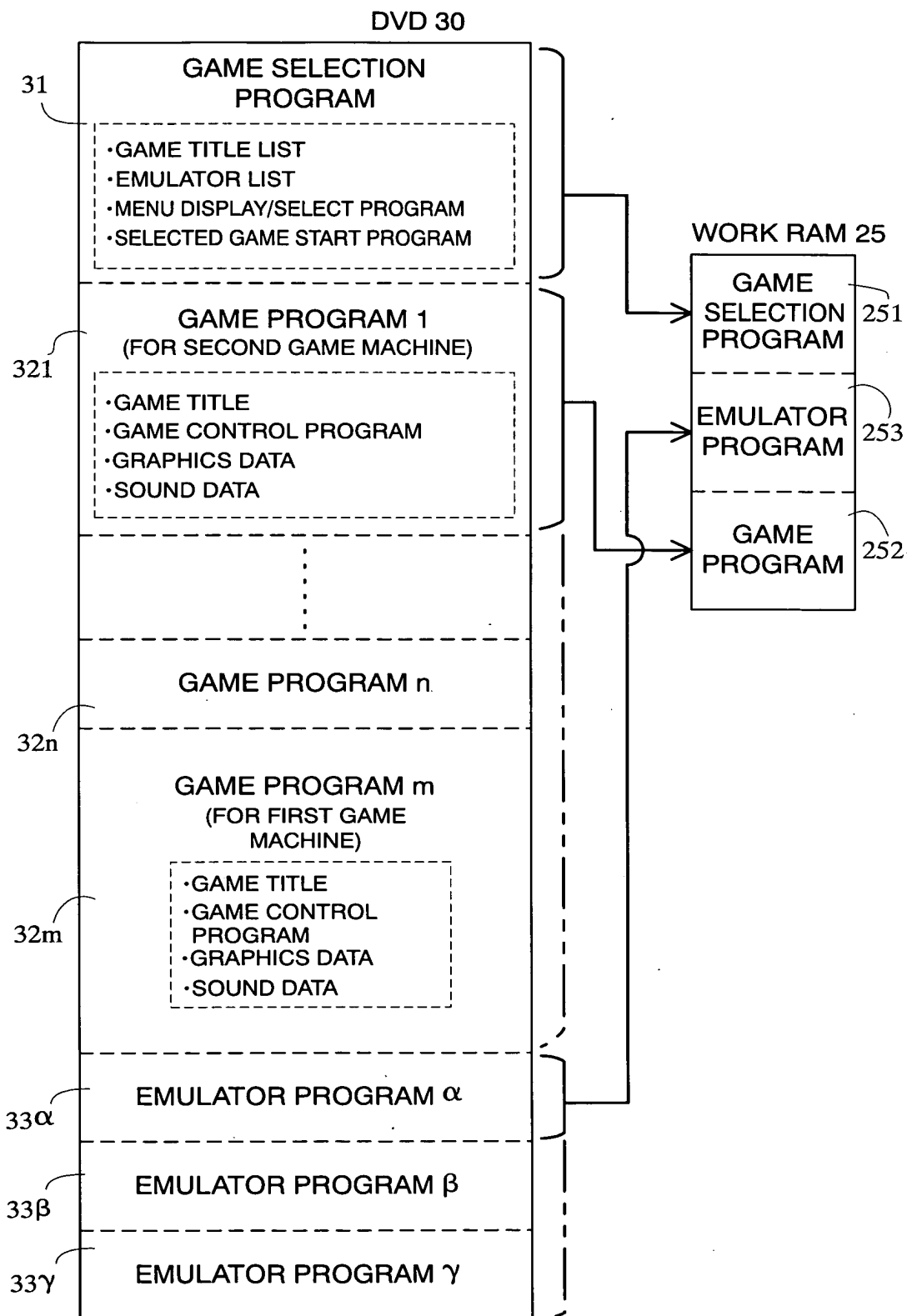
GAME SELECTION  
PROGRAM

GAME TITLE LIST DATA
EMULATOR LIST DATA
MENU DISPLAY/SELECT PROGRAM
SELECTED GAME START PROGRAM

FIG.12B

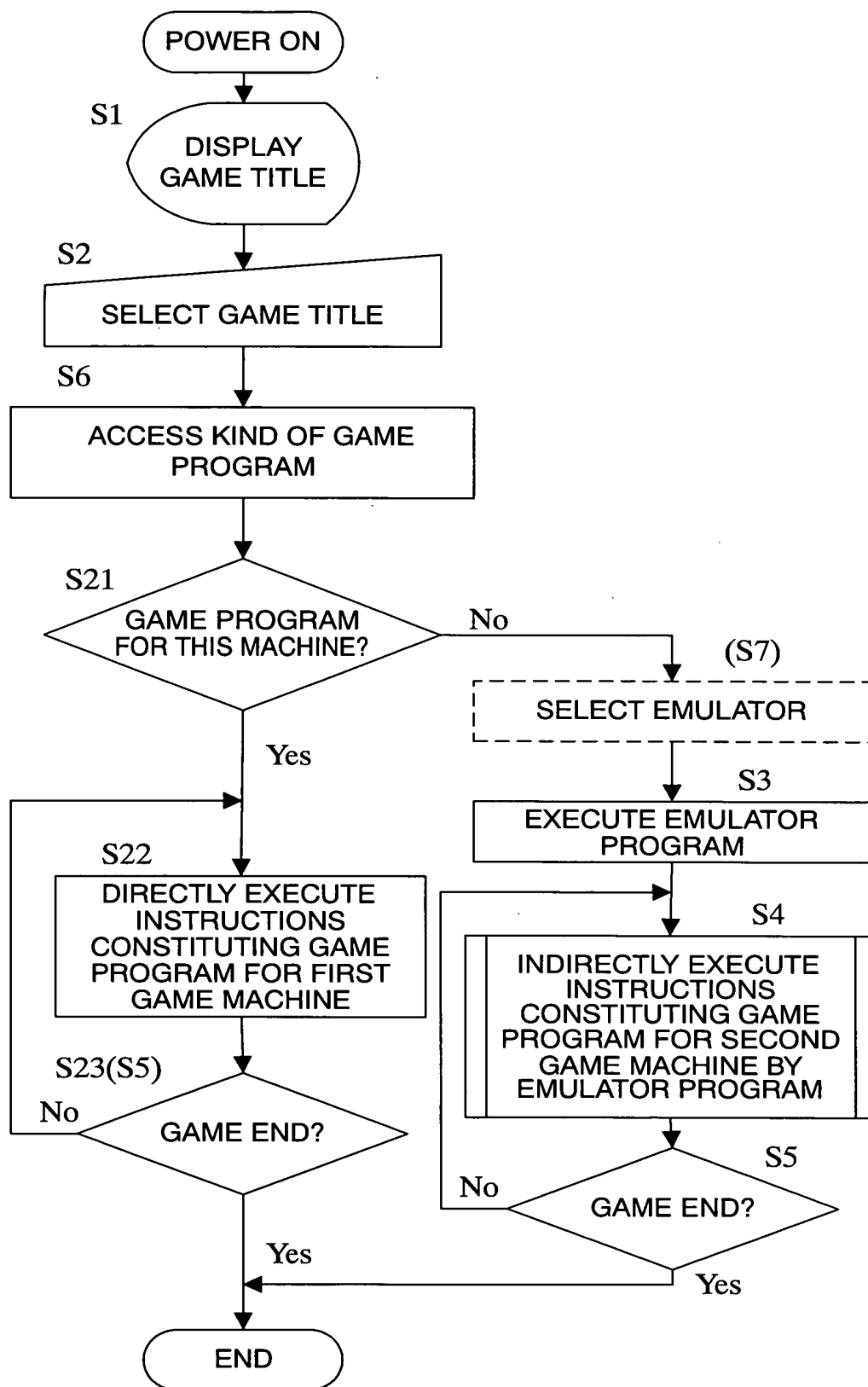
GAME TILE LIST DATA	EMULATOR LIST DATA
GAME TITLE 1	EMULATOR $\alpha$
:	:
:	:
GAME TITLE i	EMULATOR $\beta$
:	:
:	:
:	:
GAME TITLE n	EMULATOR $\gamma$
GAME TITLE m	—

FIG.13



0974660 000101

FIG.14



09774660 020101

FIG.15

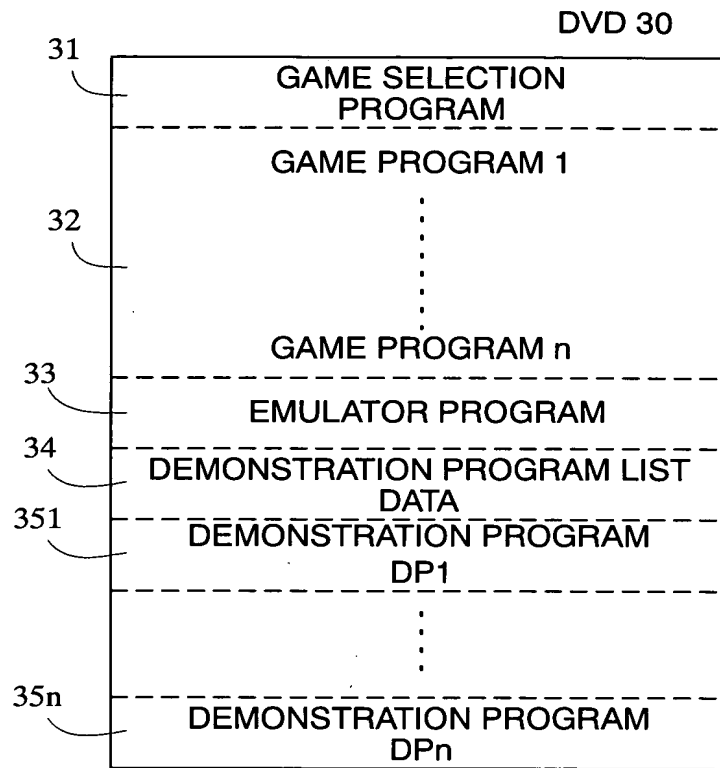


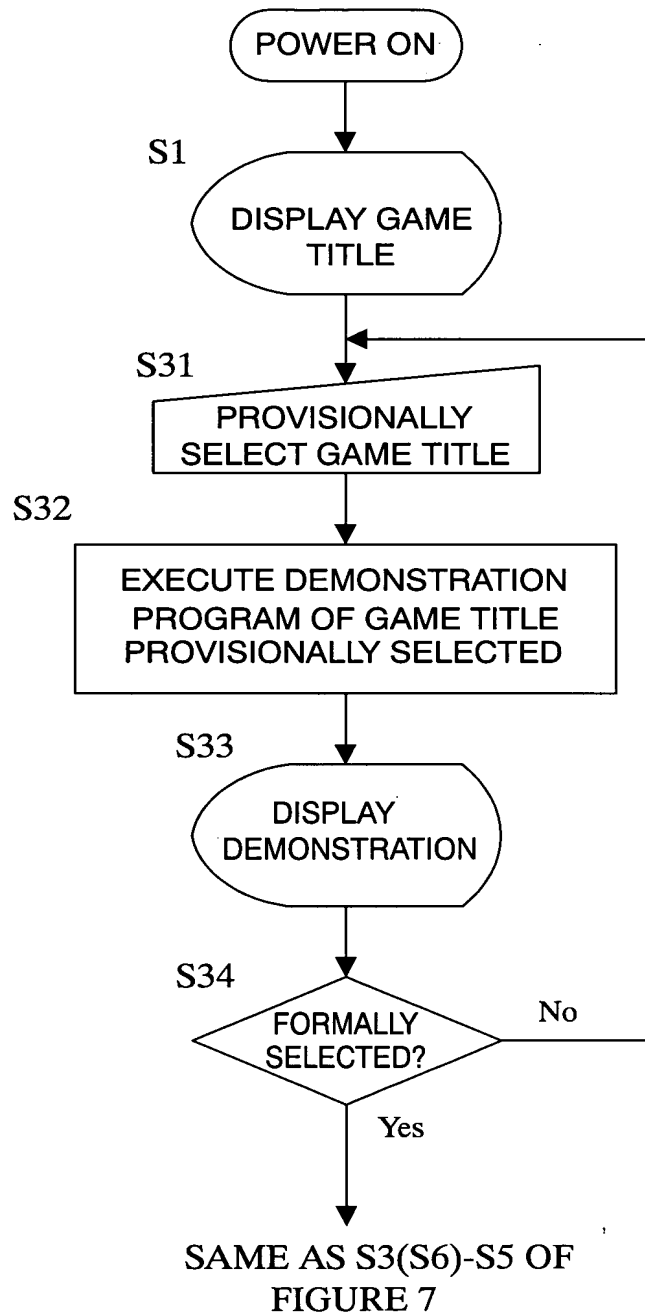
FIG.16

DEMONSTRATION PROGRAM LIST DATA

GAME TITLE	DEMONSTRATION PROGRAM
GAME TITLE 1	DEMONSTRATION PROGRAM DP1
⋮	⋮
GAME TITLE i	DEMONSTRATION PROGRAM DP i
⋮	⋮
GAME TITLE n	DEMONSTRATION PROGRAM DPn

09774650-020101

FIG.17



097460-100101



FOF020" 0994/260

FIG.18

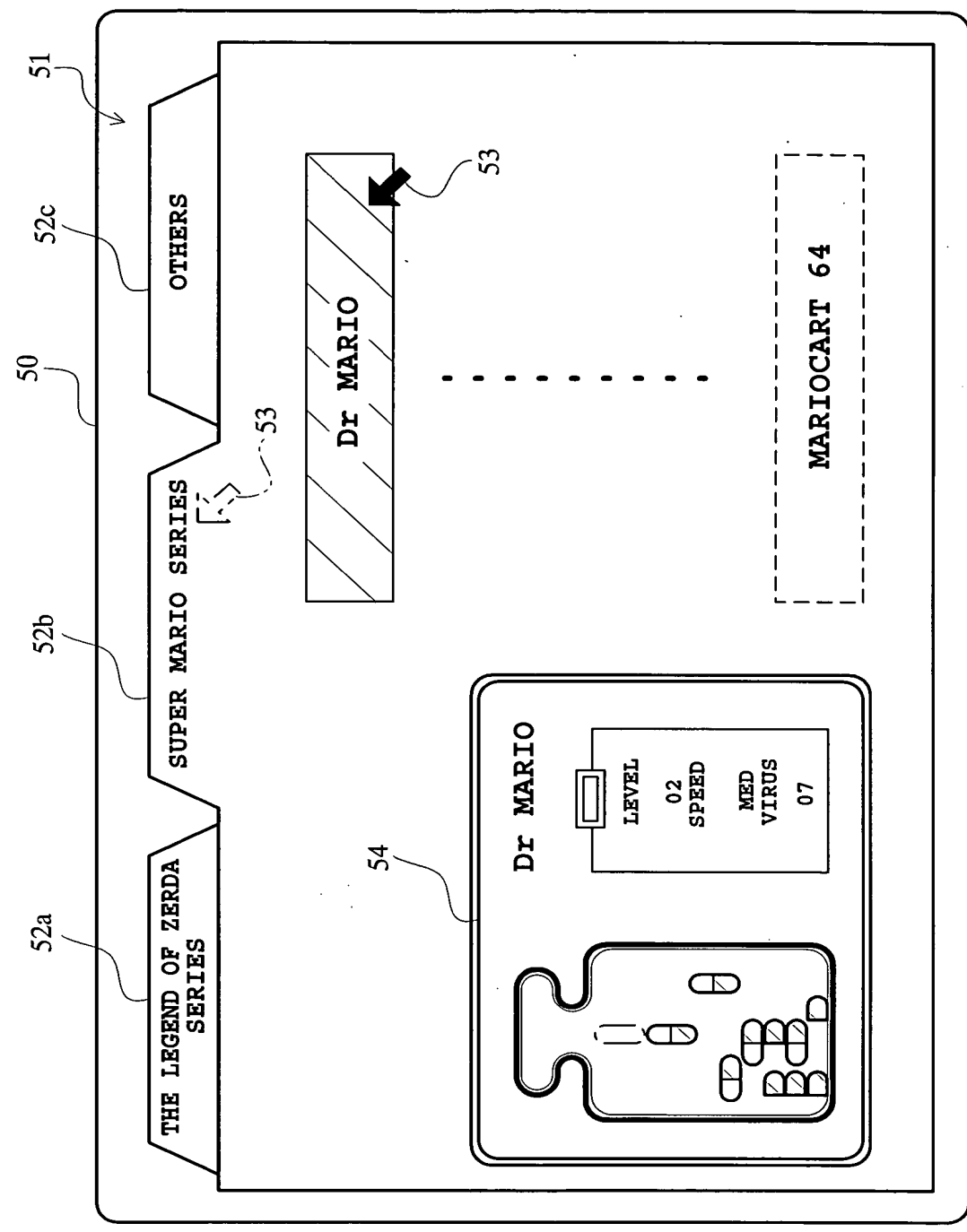
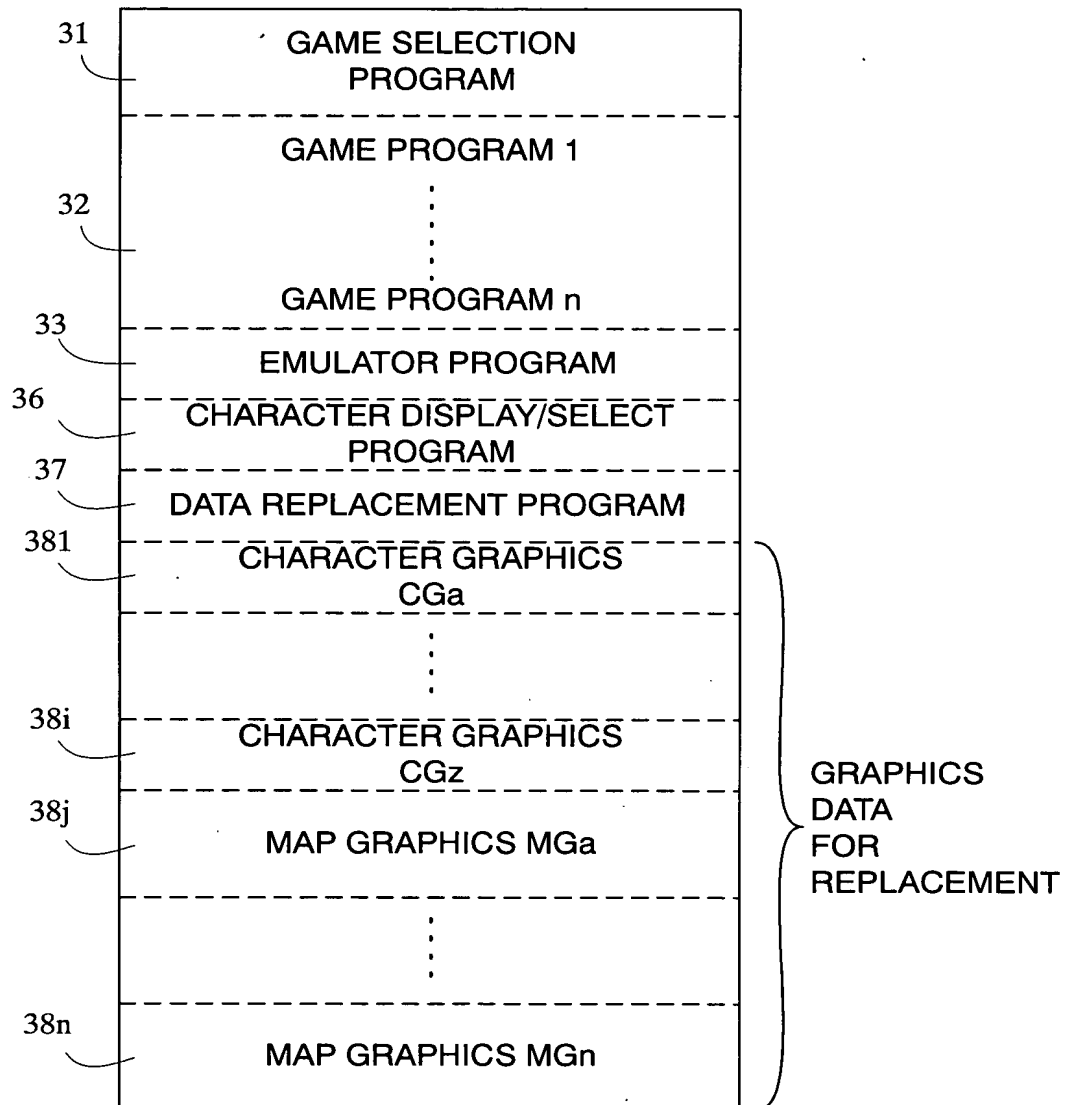


FIG.19

DVD 30



0974560-020101

FOI020" 09942260

GAME PROGRAMS 1 - n  
(FOR SECOND GAME MACHINE)

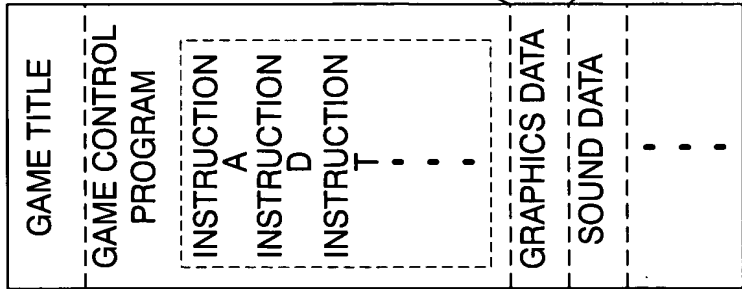


FIG.20A

GRAPHICS DATA

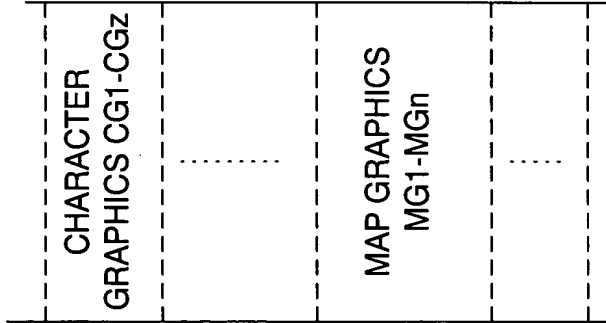


FIG.20B

GRAPHICS DATA  
FOR  
REPLACEMENT

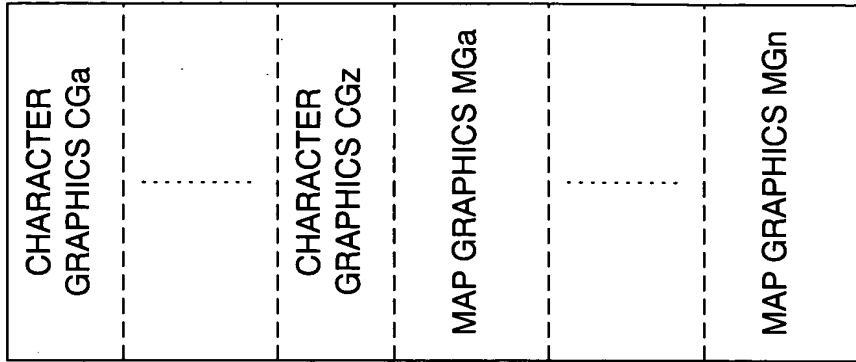
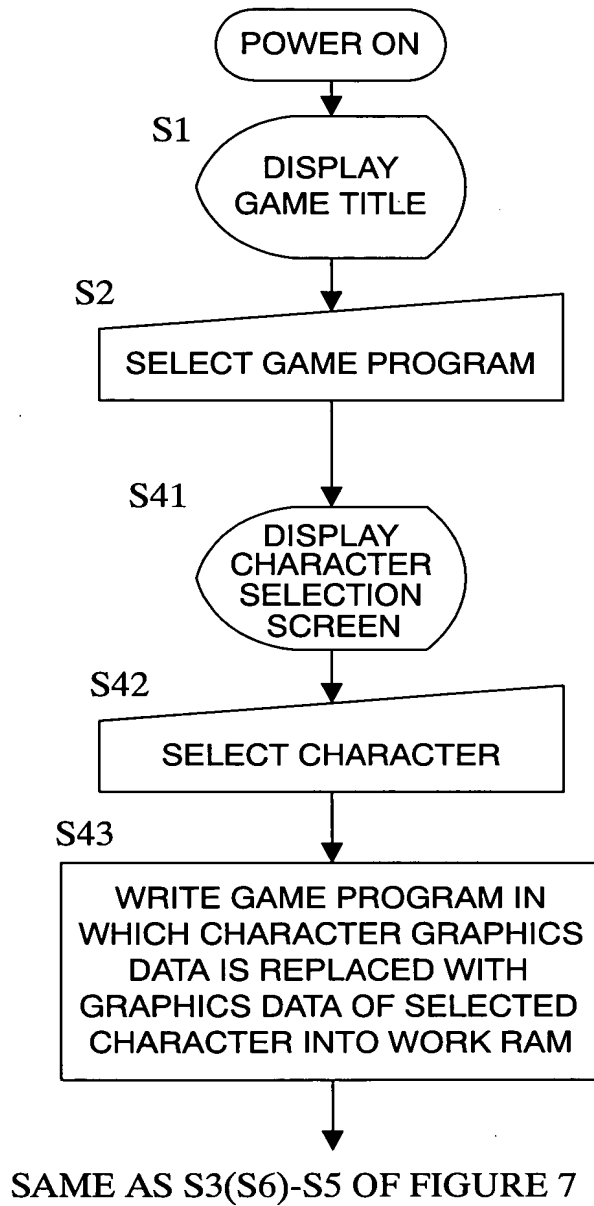


FIG.20C

FIG.21



09774660-020101

FIG. 22

FIG. 22

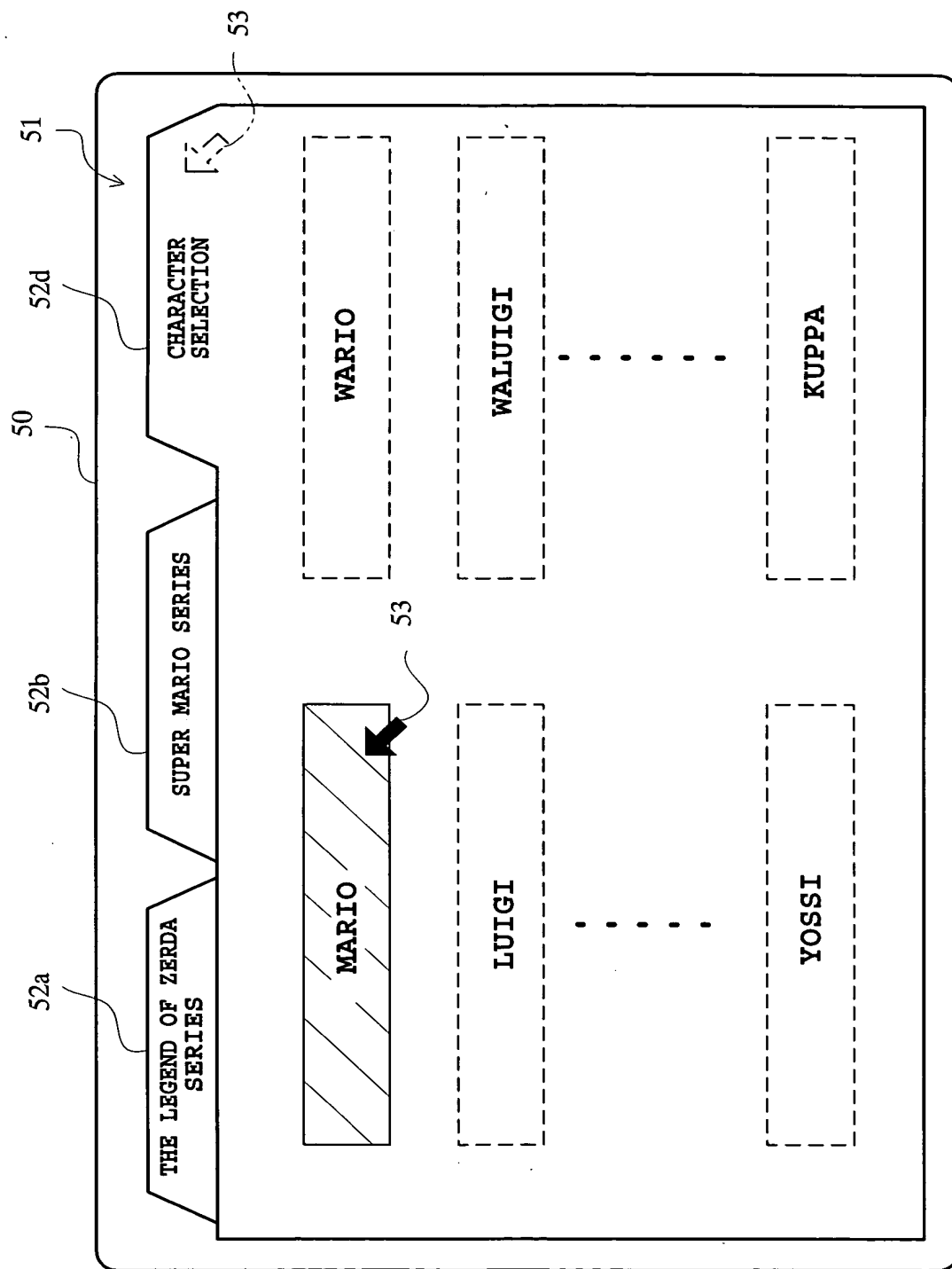
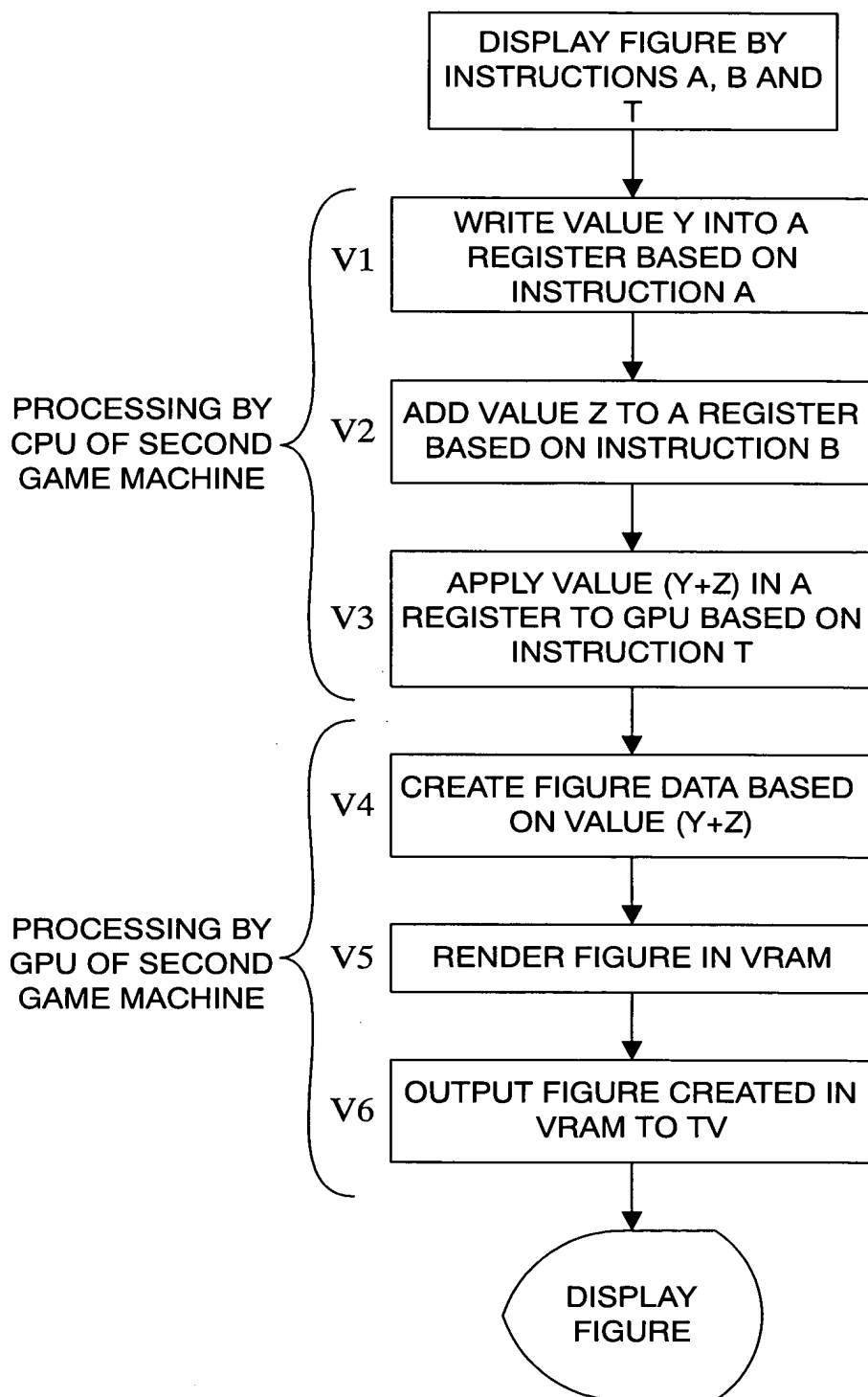


FIG.23



0974660 000104